

ENHANCEMENTS

Recon Star

10 pts

ASTRA MILITARUM INFANTRY PLATOON unit only. In your first Movement phase, this unit can make an ingress move.

Long-range Scout

10 pts

SCOUT SENTINEL unit only. This unit has Infiltrators.

DETACHMENT-REGEL

Friendly SCOUT SENTINEL/ASTRA MILITARUM INFANTRY SMOKE units have the Signal Flares ability.

This detachment has the RECON tag and cannot be taken with another RECON detachment.

STRATAGEMS

1 CP

DESIGNATION FORCE STRATAGEM ·
WAHAPEDIA

MOVEMENT

TRIGGERED ALERTS

When: Your opponent's Movement phase, when an enemy unit ends a move within 8" of a friendly unengaged ASTRA MILITARUM INFANTRY unit.

Target: That ASTRA MILITARUM INFANTRY unit.

Effect: Your unit can make a normal move of up to D3+3"

1 CP

DESIGNATION FORCE STRATAGEM ·
WAHAPEDIA

SHOOTING

CLOSE-RANGE DETECTION

When: Start of your Shooting phase.

Target: One friendly SCOUT SENTINEL/ASTRA MILITARUM INFANTRY unit.

Effect: While a visible enemy unit is within 6" of your unit, that unit has +3" detection range.

1 CP

DESIGNATION FORCE STRATAGEM ·
WAHAPEDIA

SHOOTING

SUMP-SMOG SCREEN

When: Start of your opponent's Shooting phase

Target: One friendly ASTRA MILITARUM INFANTRY SMOKE unit.

Effect: When an attack targets either your unit, or a unit that is not fully visible to the attacking model because of one or more models in your unit, the target has the benefit of cover against that attack.